

Building Warrant Document No 1

DUNDEE CITY COUNCIL

Planning and Transport Dept.
Building Quality
7-21 Castle Street
Dundee
DD1 3BG
Tel : 0382 434461

Please ask for : Peter Page

Times available : 8:30 - 10:00 a.m.
& 1:30 - 3:00 p.m.

Date : 16th May 1996

HAVELOCK EUROPA PLC
WESTWAY
HILLEND INDUSTRIAL PARK
DALGETY BAY
FIFE
KY11 5JH

Please Note: Due to Staff Training

OFFICERS WILL NOT BE AVAILABLE ON TUESDAY MORNINGS

Dear Sir/Madam,

BUILDING (SCOTLAND) ACTS 1959 AND 1970

BUILDING WARRANT NO. : 95/1593

LOCATION : BANK OF SCOTLAND, 35 MURRAYGATE, DUNDEE

I refer to the above application for Building Warrant, which was registered on 8th December 1995.

In this connection, I am pleased to confirm that the application has been **APPROVED** and the relevant Building Warrant is enclosed for your retention.

Should you have any queries, please do not hesitate to contact this office, quoting the above Reference No.

Yours faithfully,

Ian G. S. Mudie

Building Quality Manager

BUILDING WARRANT

Building (Scotland) Acts 1959 and 1970

Building Warrant Reference No. : 95/1593

This warrant is granted by Dundee City Council in connection with the application by:-

**BANK OF SCOTLAND PROPERTY SERVICES
UK BANKING
PO BOX NO 12
UBERIOR HOUSE
61 GRASSMARKET
EDINBURGH
EH1 2JF**

Registration Date : 8th December 1995

Proposal : **INTERNAL ALTERATIONS TO BANK**

Location : **BANK OF SCOTLAND, 35 MURRAYGATE, DUNDEE**

The following conditions apply:-

- 1 The building(s) shall be altered in accordance with any necessary plans (including drawings, specifications and other particulars) accompanying the application and in accordance with the Building Standards (Scotland) Regulations 1990.

A copy of the plans is returned duly endorsed.



.....(signed)
for Dundee City Council

Date : 16th May 1996

*** WARNING ***

THIS WARRANT DOES NOT EXEMPT YOU FROM OBTAINING OTHER TYPES OF PERMISSION NECESSARY, E.G. PLANNING, LISTED BUILDING CONSENT, IMPROVEMENT GRANT APPROVAL OR LICENSING, CONSULT THE LOCAL AUTHORITY IF IN DOUBT.